Xilinx HLS (High-level synthesis) and SDSoC (Software-defined SoC)
DSP 3 Embedded 1 and Embedded 2

Course Specification

- Move designated software functions to hardware and estimate the performance of the accelerator and the effect on the entire system
- Override tool defaults to improve the performance of the individual accelerators and the overall system

Course Outline

Day 1
- Introduction to High-Level Synthesis (Lecture)
- Basics of the Vivado HLS Tool (Lecture, Demo, Lab)
- Design Exploration with Directives (Lecture)
- Vivado HLS Tool Command Line Interface (Lecture, Lab)
- Introduction to HLS UltraFast Design Methodology (Lecture)
- Introduction to I/O Interfaces (Lecture)
- Block-Level Protocols (Lecture, Lab)
- Port-Level Protocols (Lecture, Demo, Lab)
- Port-Level Protocols: AXI4 Interfaces (Lecture, Demo)
- Port-Level Protocols: Memory Interfaces (Lecture, Lab)
- Port-Level Protocols: Bus Protocol (Lecture)
- Pipeline for Performance: PIPELINE (Lecture, Demo, Lab)

Day 2
- Pipeline for Performance: DATAFLOW (Lecture, Lab)
- Optimizing Structures for Performance (Lecture, Demo, Lab)
- Data Pack and Data Dependencies (Lecture)
- Vivado HLS Tool Default Behavior - Latency (Lecture)
- Reduce Latency (Lecture)
- Improving Area (Lecture, Lab)
- Introduction to Hlx Design Flow (Lecture, Demo, Lab)
- HLS vs. SDSoC Development Environment Flow (Lecture, Demo)
- Vivado HLS Tool: C Code (Lecture, Lab)
- Hardware Modeling (Lecture)
- OpenCV Libraries (Lecture)
- Pointers (Lecture)

Day 3
- Zynq AP SoC Architecture Support for Accelerators [Optional]
- Software Overview [Optional]
- SDSoC Tool Overview (Lecture, Two Demos, Lab)
- SDSoC Tool Design Best Practices (Lecture, Demo)
- Application Profiling (Lecture, Demo, Lab)
- Application Debugging (Lecture, Demo, Lab)
- Understanding Estimations in the SDSoC Tool (Lecture, Demo, Lab)
- Blocking and Non-Blocking Implementations in the SDSoC Tool (Lecture, Lab)
- Implementing Multiple Accelerators in the SDSoC Tool (Lecture, Two Labs)
- SDSoC Platform Creation (Lecture, Lab)
- Hardware/Software Event Tracing (Lecture, Lab)

Topic Descriptions

Day 1
- Basics of the Vivado HLS Tool – Explore the basics of high-level synthesis and the Vivado HLS tool.
- Design Exploration with Directives – Explore different optimization techniques that can improve the design performance.
EMBD-HLS-SDSoC-ILT (v1.0)  

Course Specification

- Vivado HLS Tool Command Line Interface – Describes the Vivado HLS tool flow in command prompt mode.
- Introduction to HLS UltraFast Design Methodology – Introduces the methodology guidelines covered in this course and the HLS UltraFast Design Methodology steps.
- Introduction to I/O Interfaces – Explains interfaces such as block-level and port-level protocols abstracted by the Vivado HLS tool.
- Block-Level Protocols – Explains the different types of block-level protocols abstracted by the Vivado HLS tool.
- Port-Level Protocols – Describes the port-level interface protocols abstracted by the Vivado HLS tool from the C design.
- Port-Level Protocols: AXI Interfaces – Explains the different AXI interfaces (such as AXI4-Master, AXI4-Lite (Slave) and AXI4-Stream) supported by the Vivado HLS tool.
- Port-Level Protocols: Memory Interfaces – Describes the Memory Interface port-level protocols (such as BRAM, FIFO) abstracted by the Vivado HLS tool from the C design.
- Port-Level Protocols: Bus Protocol – Explains the bus protocol supported by the Vivado HLS tool.
- Pipeline for Performance: PIPELINE – Describes the PIPELINE directive for improving the throughput of a design.

Day 2

- Pipeline for Performance: DATAFLOW – Describes the DATAFLOW directive for improving the throughput of a design by pipelining the functions to execute as soon as possible.
- Optimizing Structures for Performance – Learn the performance limitations caused by arrays in your design. You will also learn some optimization techniques to handle arrays for improving performance.
- Data Pack and Data Dependencies – Learn how to use DATA_PACK and DEPENDENCE directives to overcome the limitations caused by structures and loops in the design.
- Vivado HLS Tool Default Behavior: Latency – Describes the default behavior of the Vivado HLS tool on latency and throughput.
- Reduce Latency – Describes how to optimize the C design to improve latency.
- Improving Area – Describes different methods for improving resource utilization and explains how some of the directives have impact on the area utilization.
- Introduction to HLx Design Flow – Describes the traditional RTL flow versus the Vivado HLx design flow.
- HLS vs. SDSoC Development Environment Flow – Describes the HLS flow versus the SDSoC™ development environment flow.
- Vivado HLS Tool: C Code – Describes the Vivado HLS tool support for the C/C++ languages, as well as arbitrary precision data types.
- Hardware Modeling – Explains hardware modeling with streaming data types and shift register implementation using the ap_shift_reg class.
- OpenCV Libraries – Explains the OpenCV design flow and the Vivado HLS tool support.
- Pointers – Explains the use of pointers in the design and workarounds for some of the limitations.

Day 3

- Zynq AP SoC Architecture Support for Accelerators [Optional] – Discusses the relevant aspects of the Zynq All Programmable SoC architecture for accelerator design. The focus is on AXI ports and protocols, system latency, and memory utilization.
- Software Overview [Optional] – Provides a thorough understanding of how the integrated design environment works, including how the compiler and linker behave, basics of makefiles, DMA usage, and variable scope.

SDSoC Tool Overview [Lecture, Two Demos, Lab] – Introduces the purpose, underlying structures, and basic functionality of the SDSoC development environment through a combination of lecture and demonstration. Student will cement their knowledge with a lab that reinforces the concepts provided in the lecture and demo.

SDSoC Design Best Practices [Lecture, Demo] – Illustrates common mistakes and how to avoid them. Also describes approaches to refactoring software for hardware acceleration.

Application Profiling [Lecture, Demo, Lab] – Profiling is the process that identifies how the processor is spending its time. Through profiling, the user can quickly identify which functions must be optimized or moved to hardware to satisfy the performance requirements.

Application Debugging [Lecture, Demo, Lab] – Through the use of the System Debugger, students will learn how to follow the control flow in an executing application and see the effects of the code on memory to successfully debug software issues.

Understanding Estimations in the SDSoC Tool [Lecture, Demo, Lab] – Once a function is moved to hardware, questions remain: Will the accelerator fit in hardware? Will it run fast enough? Estimations can provide the answers.

Blocking and Non-Blocking Implementations in the SDSoC Tool [Lecture, Lab] – Addresses how the processor behaves while the accelerator is producing solutions—does it wait or continue on?

Implementing Multiple Accelerators in the SDSoC Tool [Lecture, Lab] – There are times when moving a single function to hardware is not enough—multiple functions must be moved to hardware, or one accelerator must be duplicated. Here students will learn to control how the tool produces the accelerators.

SDSoC Platform Creation [Lecture, Lab] – Describes how to create a custom SDSoC platform starting from a hardware system built using the Vivado Design Suite, and a software run-time environment, including operating system kernel, boot loaders, file system, and libraries.

Hardware/Software Event Tracing [Lecture, Lab] – Hardware/software event trace helps the user to understand the performance of their application given the workload, hardware/software partitioning, and system design choices. Such information helps the user to optimize and improve system implementation.

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